

Date:

LOCOMOTION

- movement of a living organism from place to place either for sake of food or shelter
- mostly shown by animals, plants do not locomote (those with stem etc.)
- under the influence of movement of body parts
- movement depending on 1) skeleton 2) muscles

1) Skeleton

→ two types: (i) Exoskeleton (ii) Endoskeleton

structures present

structures present inside the body

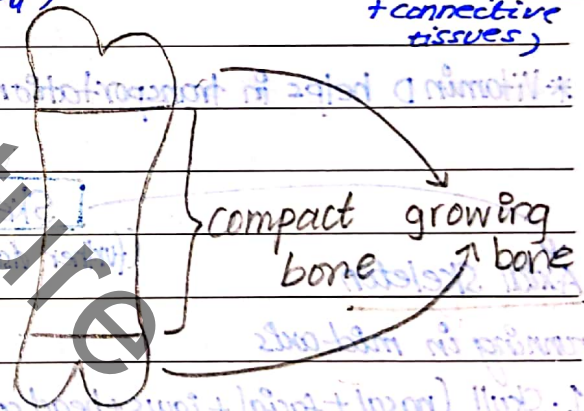
outside the body, e.g. feathers/shells/
scales/hair/spines (hedgehog)

comprising of 2 tissues: (solid structures)
- cartilages

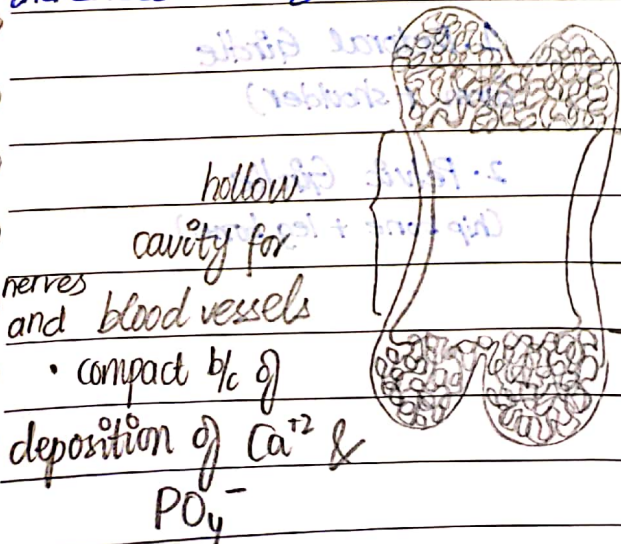
• basic function is protection of the
body from outside

• bones become hard b/c of calcium and phosphorus deposition (Ca^{2+} , PO_4^-)
(type of bones with more connective tissue) giving it flexibility soft + flexible bones (elastic fibers + connective tissues)

→ the growing ends divide and add on cells to the compact bone



→ basically, the compact bone increases in size



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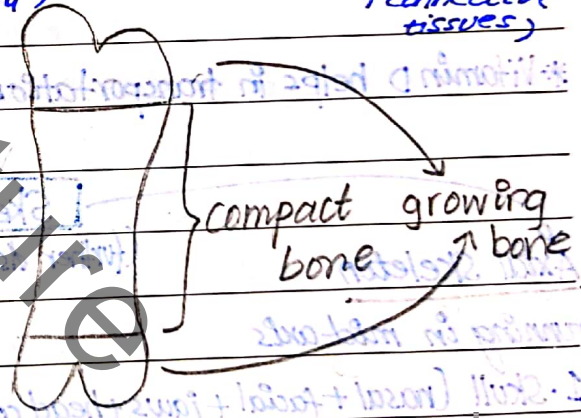
1). Skeleton

→ two types : (i). Exoskeleton (ii). Endoskeleton

↳ structures present outside the body, e.g/ feathers/shells/scales/hair/spines (hedgehog)	↳ structures present inside the body
• basic function is protection of the body from outside	comprising of 2 tissues: <ul style="list-style-type: none"> • bones (hard solid structures) • cartilages
	• bones become hard b/c of calcium and phosphorus deposition (Ca^{+2} , PO_4^{-})
	type of bones with more connective tissue giving it flexibility soft + flexible bones (elastic fibers + connective tissues)

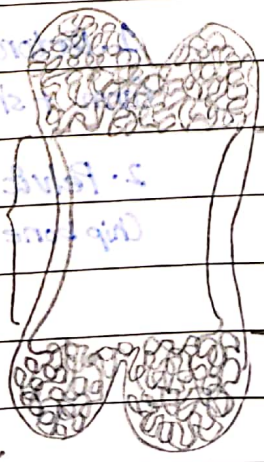
→ the growing ends divide and add on cells to the compact bone

→ basically, the compact bone increases in size



hollow cavity for nerves and blood vessels

• compact b/c of deposition of Ca^{+2} & PO_4^{-}



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Function of EndoSkeleton

(1) Protection of internal organs.

- e.g/ skull for brain
- vertebra for spinal cord
- ribs for heart & lungs

(2) Specific shape / Frame work

- if these'd be absent we'd be a cellular mass

(3) Attachments of muscles

- facilitating movement of body parts

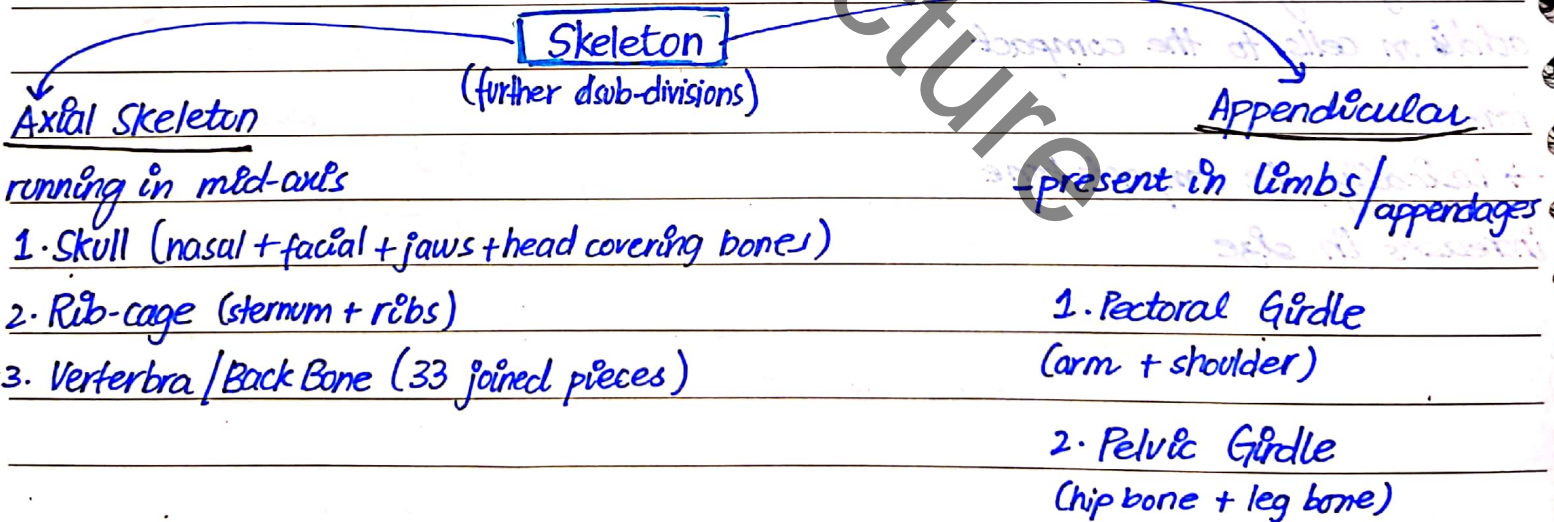
- e.g/ intercostal or external intercostals for ribcage movements (helping breathing)
- face muscles for jaw movement

(4) Growth

(5) Bone Marrow

- the hollow space comprises of bone marrow that are stem cells (make the blood cells) (undifferentiation & capability)

*Vitamin D helps in transportation of Ca^{+2} , PO_4^{-}



* medulla oblongata is connected to the spinal cord
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involuntary: everything working b/c of an internal stimulus
 • articulate at the back, no front attachment (with sternum)

Axial Skeleton

1. Skull

- protective part for brain
- includes cranium, facial bones, nasal bones, jaws (vhl)
- cranium - for brain
- collection of number of pieces which are immovable joints
- not fixed before birth and after birth remain soft for upto 8-9 months (slide over)

nasal bones - cartillages

- little flexible

facial bones

- have space for eye sockets

jaws

- spaces for adjustment of teeth
- (fixed)
- upper & lower jaw provide us limited movement

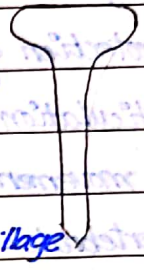
2. Rib Cage

(chest cavity enclosed)

- present in the ventral side, mid-axis
- collective composed of one bone called sternum and the ribs

sternum - flat bone

- T-shaped



- (true ribs) 1-7 pair
- (false ribs) 8-10 pair
- single cartilage
- 11-12 pair (floating ribs)
- ribs - 12 pairs

- attached with sternum in front

by a cartilage

- the flexibility of cartilage allows it move

- each rib will articulate with the respective vertebra exactly or parallel to the place in front

- articulation allows the rib to slide during respiration

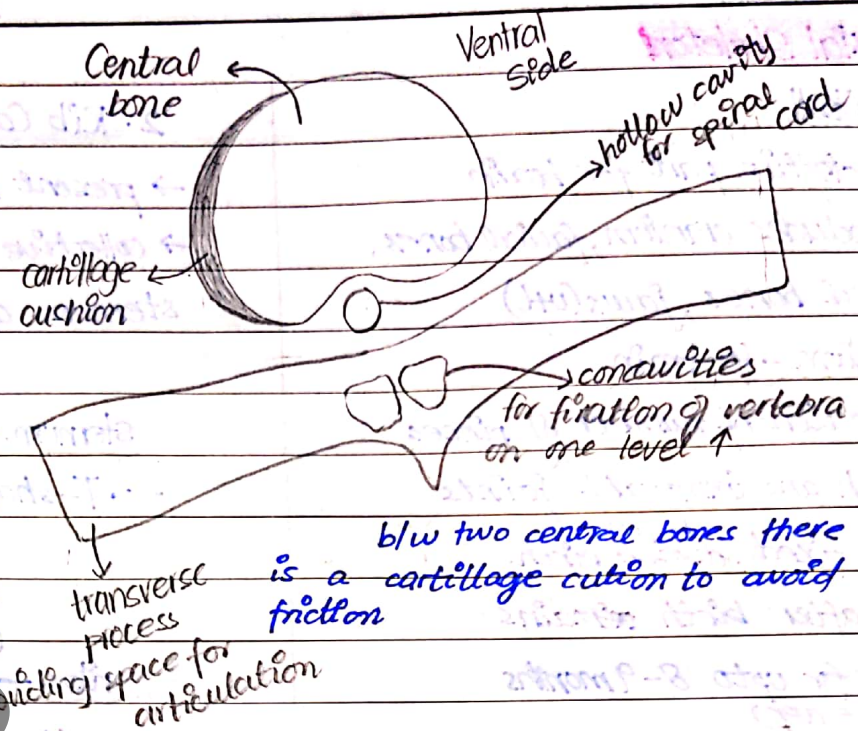
- articulation (↘) allowing sliding movement

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3. Vertebral Column

→ 33 Vertebrae/vertebra

- allowing us bending movement
- arranged to form S-shape
- dorsal and ventral side of the body
- protection of spinal cord.
- articulation of ribs in turn giving us movement of ribcage



→ Vertebrates are animals with

⊖ Central, Dorsal, Hollow and CNS presence

- the transverse process in chest region: stronger + well developed (adjust other body organs)
- " " in abdomen: shorter/reduces & broader
- (last 3) " " : fused

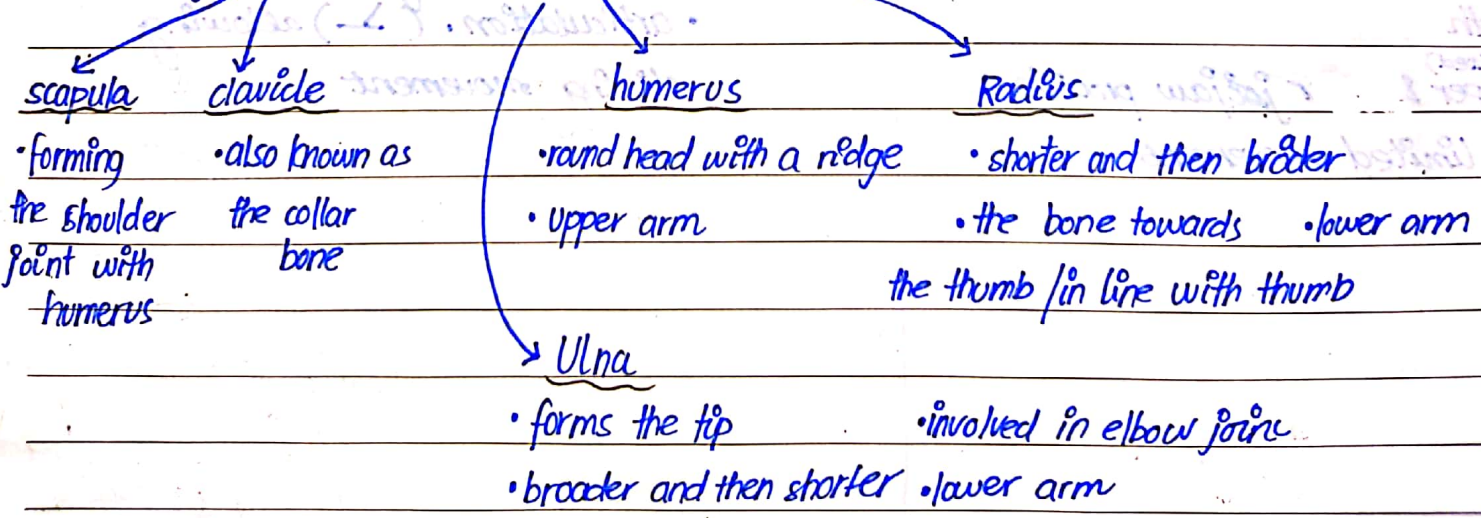
① Atlas & Axis joining the skull give us eyes and no movement respectively

↳ (in animals with tails they extend to form the tail)

Appendicular

4. Pectoral Girdle

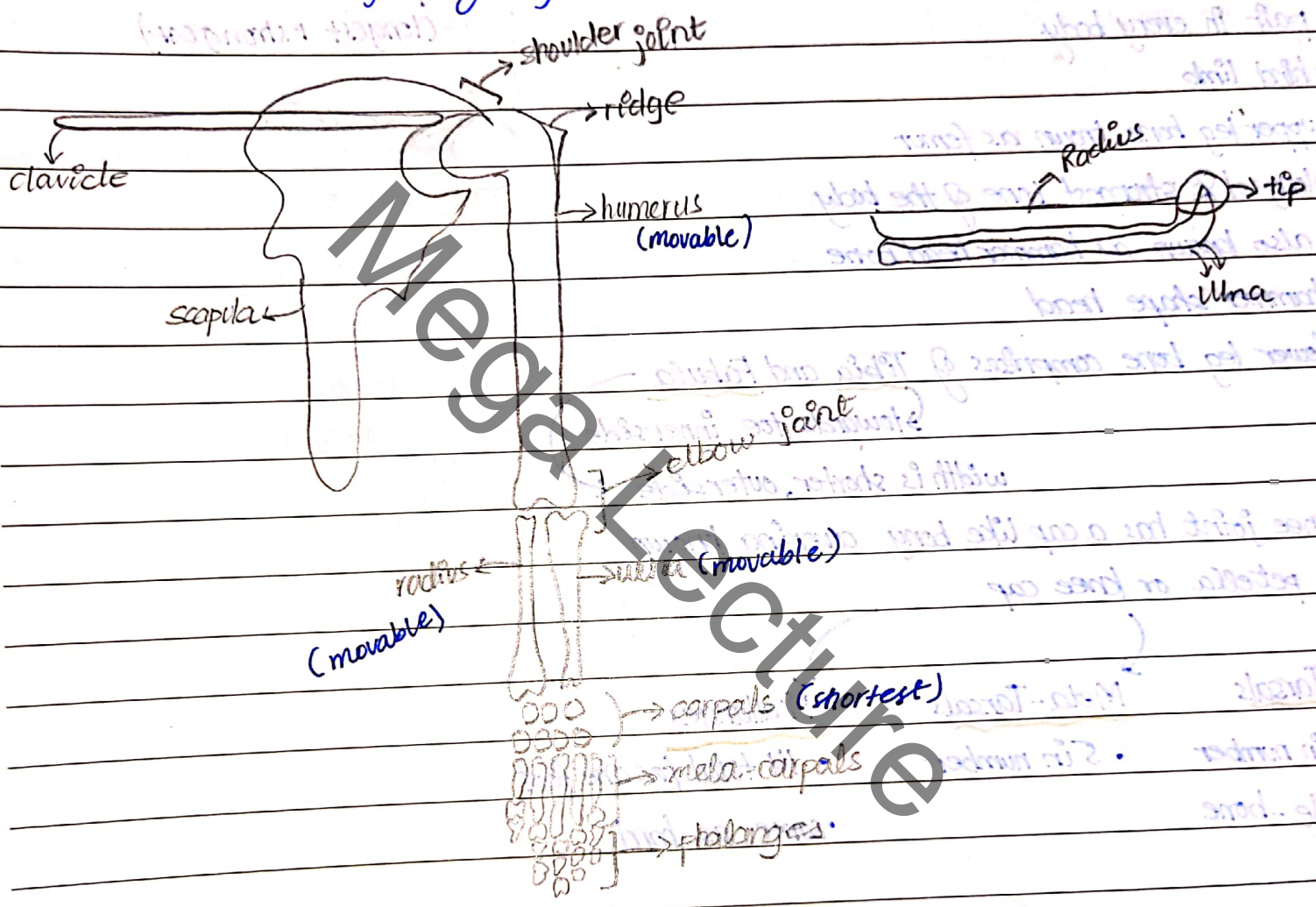
→ collection of shoulder bone + fore-limbs



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- | Carpals | Meta Carpels | Phalanges |
|----------------------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------|
| <ul style="list-style-type: none">• wrist joint• 7 pieces | <ul style="list-style-type: none">• 5 in number• palm• length may vary | <ul style="list-style-type: none">• 3 per finger, 2 per thumb• joints |



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5. Pelvic Girdle

→ bones of hip and hind limbs

• hip bone

→ fused in males and not fused in females (front say) → for lateral dilation in labour

→ pair in every body

• hind limb

→ upper leg bone known as femur

↳ longest & strongest bone of the body

↳ also known as hammer head bone

↳ hammer shape head

→ lower leg bone comprises of Tibia and Fabula

↳ towards toe, innerside

width is shorter, outside

→ knee joint has a cap like bony covering known as petella or knee cap

↳ Tarsals

↳ Meta-Tarsals

↳ Phallanges

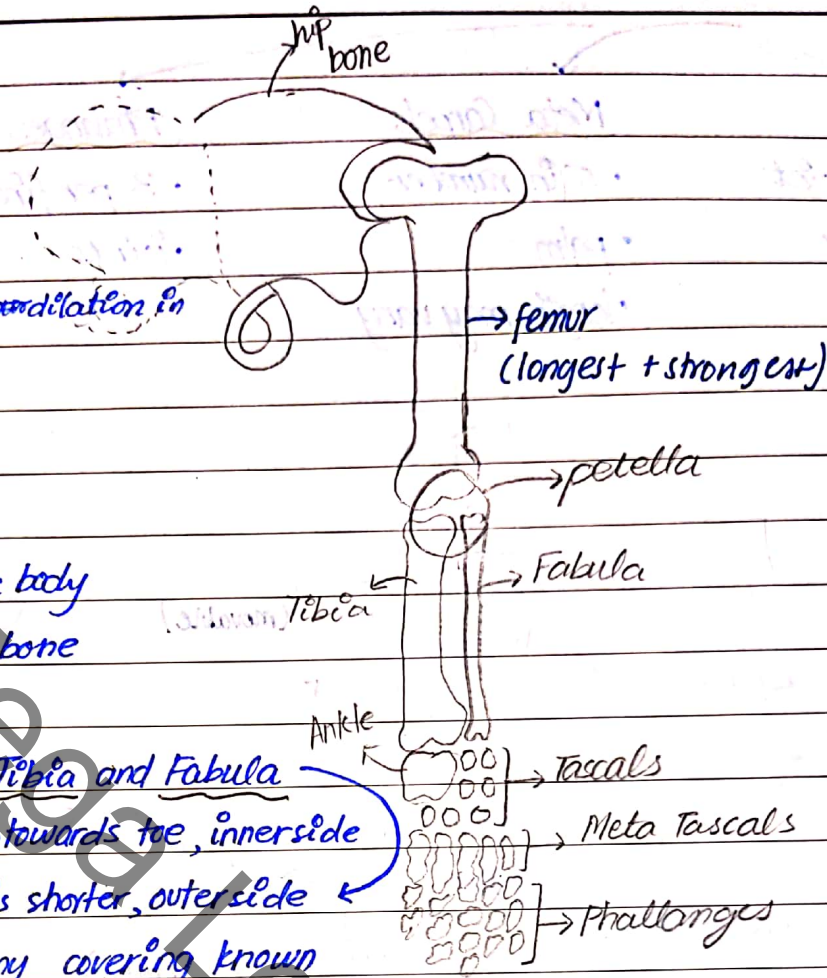
• 8 in number

• 5 in number

• 14 total for one foot

• ankle-bone

• same as hand



Maxilla - Upper Jaw

Mandible - Lower Jaw

2) Joints : also called articulation

→ immovable joint — fixed but can't move

e.g/ skull — cranium

→ slightly movable joint — limited movement

e.g/ lower jaw — mandible

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→ movable joints — allows movement

1) Ball & Socket Joint

• one fixed and one movable

e.g. (scapula — humerus) : shoulder joint

↳ the socket the ball

(hip bones — femur) : hip joint

↳ the socket the ball

• allows free rotational movement

2) Hinge joint

• two movable bones

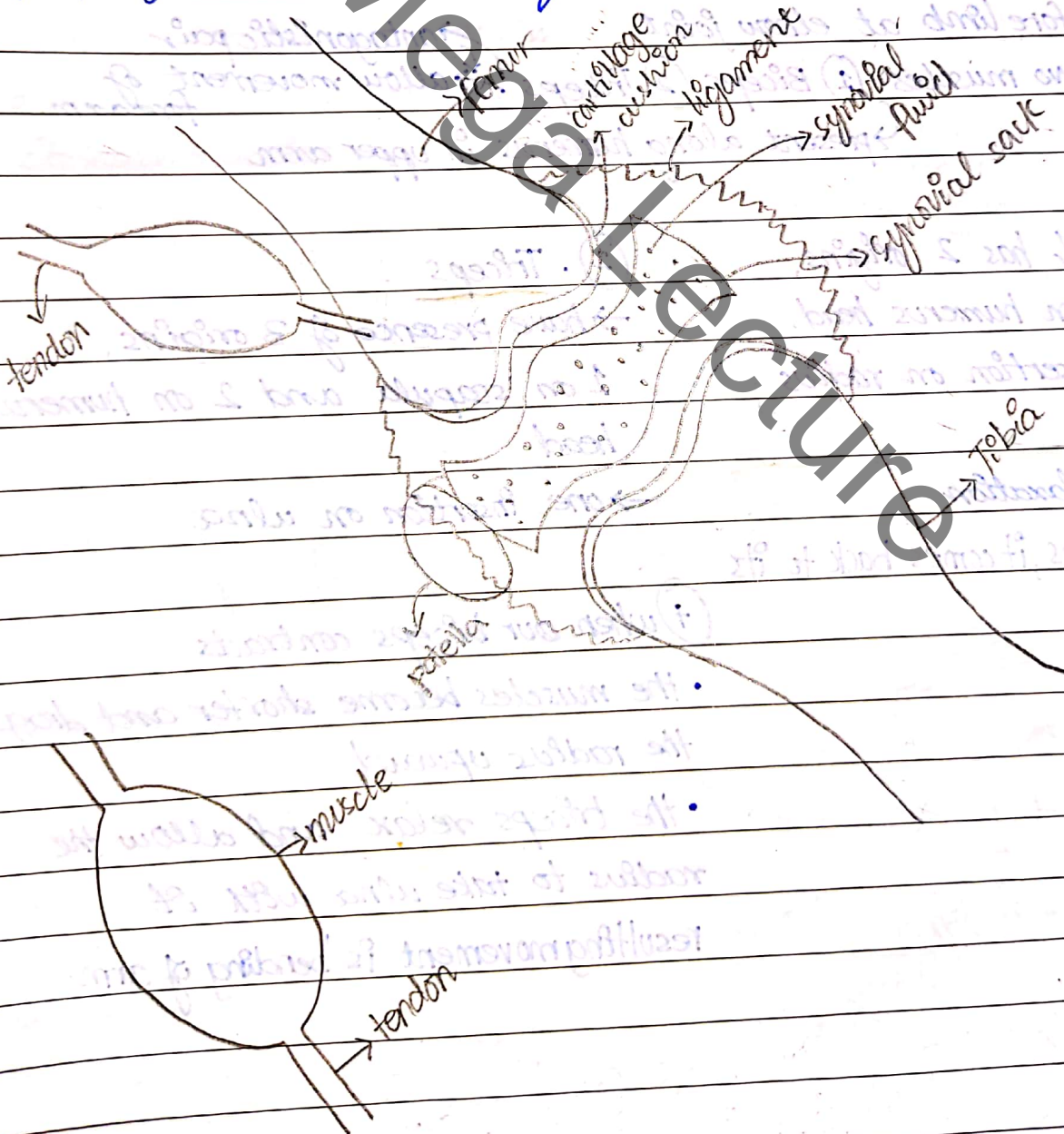
e.g. (bending forward & straightening) : elbow joint

(bending backward & straightening) : knee joint

• on one plain

(flexing upward & downward of toes) : ankles

→ specific general characteristics of all joints :



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- synovial fluid
 - friction reduction
 - lubrication
- ligament (tough, fibrous connective tissues)
 - bone to bone connection → can absorb shock
 - when weakens, joint pain begins
- cartilage cushion
 - avoiding friction
 - making movement easier (soft spongy connective tissue)
- tendons
 - muscle to bone attachment
 - known as Origin — tendon attached on fixed bone
 - Insertion — tendon attached on a movable bone

⇒ Movement of fore limb at elbow joint
- involvement of two muscles (1) Biceps (2) Triceps
→ antagonistic pair
→ allow movement of forearm
→ present along humerus in upper arm

(1) Biceps

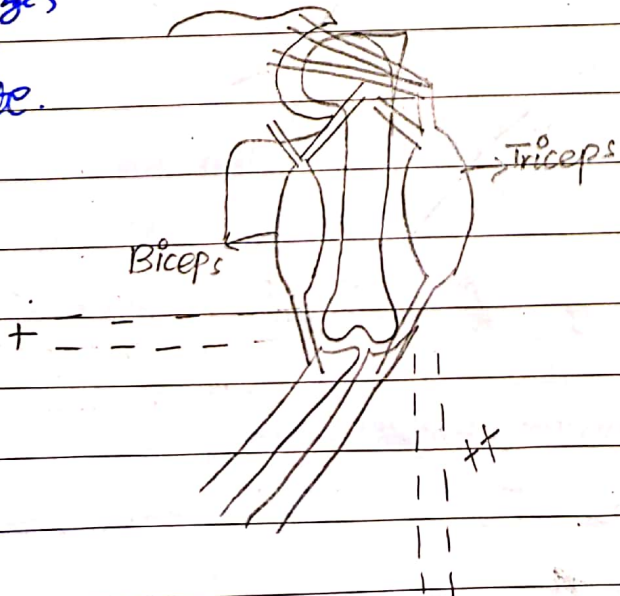
- known as biceps b/c has 2 origins, 1 on scapula, 1 on humerus head
- also has one insertion on radius

(2) Triceps

- have presence of 3 origins, 1 on scapula and 2 on humerus head
- one insertion on ulna

Recovery phase: relaxation

* when muscle relaxes, it comes back to its original size, does not elongate.



(+) when our biceps contracts

- the muscles become shorter and drag the radius upward
- the triceps relax and allow the radius to take ulna with it
- resulting movement is bending of arm

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(++) Triceps contract

• biceps relax and allow ulna to take radius with

resulting movement is straightening of the arm

To raise the forearm - biceps contract and (eg biceps curl) (more biceps check triceps relax more) (radius dragged upward) first

To lower forearm - triceps contract and biceps relax (ulna dragged first)

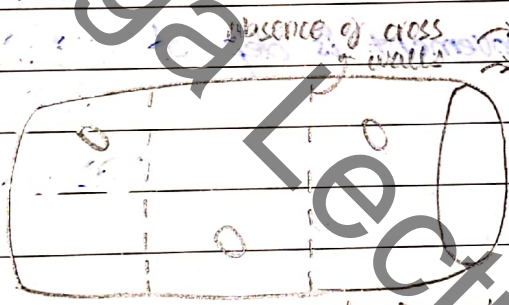
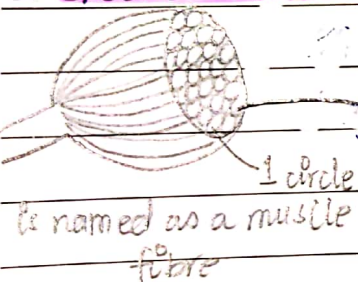
* These are skeletal muscles as they are attached to our skeleton and they are voluntary, ↑ mentioned are skeletal

MUSCLES

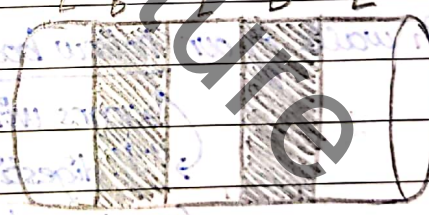
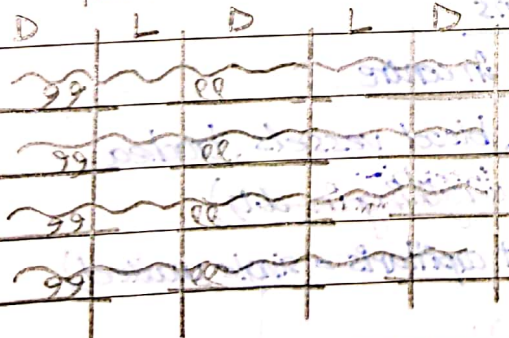
→ indirectly involved in locomotion

→ 3 main types: 1. Skeletal Muscles 2. Smooth Muscles 3. Cardiac Muscle

1. Skeletal Muscles



→ length wise arrangement of cells
 → absence of cross walls giving us appearance of a multi-nucleated condition



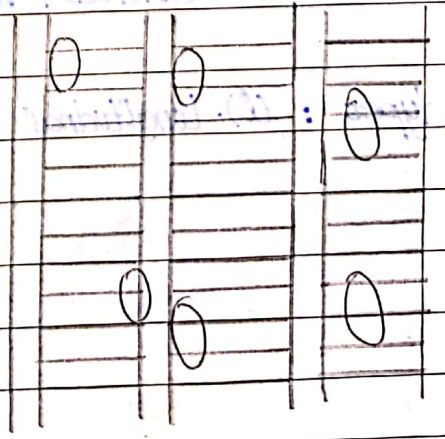
Striated muscle

→ presence of two muscle protein responsible for contraction

- ⊖ Actin
- ⊖ Myosin

↳ overlapping gives us the dark and light colours
 ↳ alternate arrangement

↳ when muscles contract the touches the requires ATP



↳ unbranched muscle fibres
 ↳ appearing multi nucleated

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- ①. multi-nucleated condition
- ②. absence of cross walls
- ③. two muscle proteins Actin
Myosin
- ④. striated cells
- ⑤. unbranched
- ⑥. overlapping gives the light and dark colours
- ⑦. length wise arrangement of muscle cells
↑ muscle fibre (1).

→ there can not be 2 consecutive contractions/relaxations, recovery phase
zarori hai

→ voluntary muscles and their movement is dependant on our will

→ present along bones

→

2. Smooth Muscles

→ always present in walls of our hollow body organs

↳ organs with cavity in centre

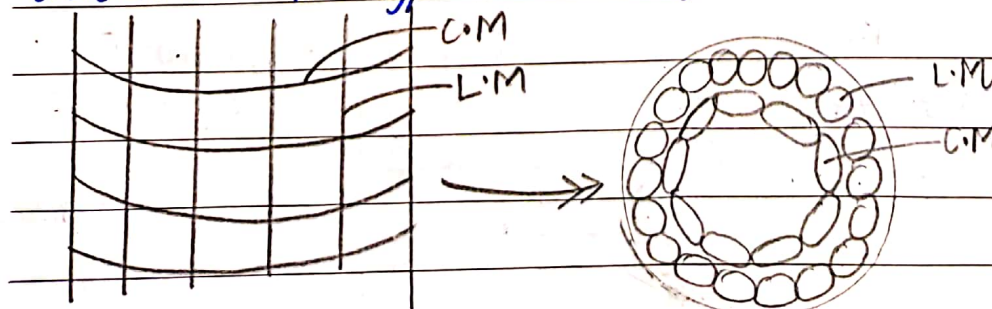
↳ e.g. digestive track, blood vessels, trachea

(oesophagus / stomach / intestines (small+))

(arteries + veins) (not capillaris = single walled)

→ divided into two types : (i). Longitudinal

(ii). Circular



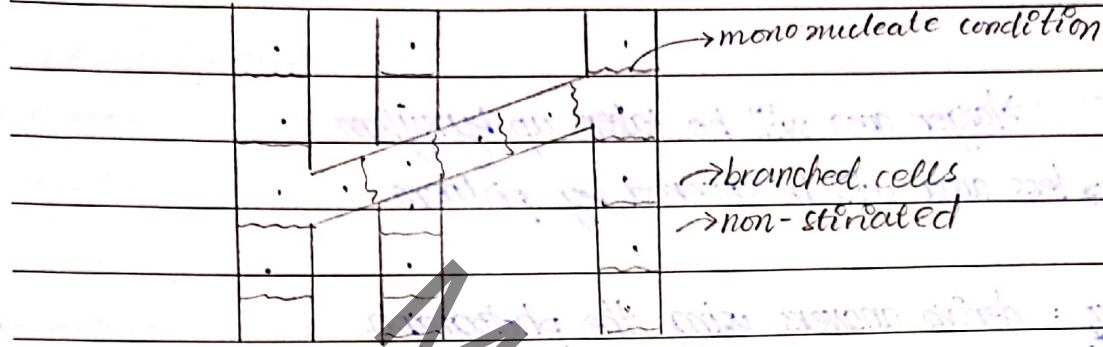
longitudinal

cross-section

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3. Cardiac Muscles

- have branched muscle fibres
- presence of cross walls septum : Intercalated disks



- mono-nucleated condition
- absence of striated cells / non-striated condition
 - ↳ becomes involuntary in nature
- generate contraction currents on their own (no need of outer stimulus)
 - ↳ only require a trigger
 - ↳ pacemaker

Cardiac Muscles

Skeletal Muscles

Smooth Muscles

