

Math Rules

Factorisation:

For factorising a Quadratic Equation by Formula:

$$X = \frac{-(b) \pm \sqrt{(b)^2 - 4(a)(c)}}{2(a)}$$

Trignometry:

Pythagoras Theorem:



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The Cosine Rule is used when:

➢ You are given TWO SIDES and ONE ANGLE which is <u>between the two sides</u>, to get the side opposite to the angle.

You are given THREE SIDES, to find any angle.

$$a^2 = b^2 + c^2 - 2(b)(c)(c)$$

$$b = a^2 + c^2 - 2(a)(c)(c)$$

$$c^{2} = b^{2} + a^{2} - 2(b)(a)(c)$$

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Back Bearing:

If the bearing of B from A is θ , then the bearing of A from B {Back Bearing} is:

$\theta + 1$	°(i 0 i li	t	1)
$\theta - 1$	°(i)	t	1)

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Co-ordinate Geometry and straight lines:

To calculate the distance between two given points:

$$D = \sqrt{(X_2 - X_1)^2 + (Y_2 - Y_1)^2}$$

To calculate the Co-ordinates of the mid-point between two given points:

$$\left(\frac{X_1+X_2}{2},\frac{Y_1+Y_2}{2}\right)$$

To calculate the gradient of a straight line:

we must have two points on the line (X_1, Y_1) and (X_2, Y_2) the gradient (m) is:

$$m=\frac{Y_2-Y_1}{X_2-X_1}$$

Matrices:

Multiplication of two Matrices |*M*|:

$$\begin{pmatrix} A & B \\ C & D \end{pmatrix} \begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix} = \begin{pmatrix} A + B & A + B \\ C + D & C + D \end{pmatrix}$$

Determinant of a Matrix:

$$M = \begin{pmatrix} A & B \\ C & D \end{pmatrix} \to |M| = A - B$$

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whatsapp: +92 323 509 4443 email: megalecture@gmail.com Multiplicative Inverse of a Matrix (IVI): $M = \begin{pmatrix} A & B \\ C & D \end{pmatrix} \rightarrow |M| = A - B \rightarrow M^{-1} = \frac{1}{|M|} \times \begin{pmatrix} D & -B \\ -C & A \end{pmatrix}$ NOTE: $M \times M^{-1}$ = Identity Martix Any matrix multiplied by its multiplicative inverse will give you the identity matrix which is: $\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$ Variations: **Direct proportion equation:** Y = K(X)Y and X are the two variables and K is the constant of variation which you will be given information to find. Indirect proportion equation; WWW . **Polygons:** To calculate the sum of interior angles of a regular polygon: $(n-2) \times 1$ Where n is the number of sides in the polygon.

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Note: the sum of exterior angles of any polygon is always 360.